

- > Power Point Presentation, Microsoft Excel, Microsoft Word
- ➤ Electronics Transaction Act 2063 B.S,IT policy Of Nepal 2067,Nepali Unicode and Nepali Fonts
- > E-Commerce Technology
- Web technology

## 2. Computer Networks

10 Marks

- > Protocol Stack, Switching
- ➤ Link layer: services , error Detection and Correction, Multiple Access Protocols,LANs addressing and ARP(Address Resolution Protocol),Ethernet, CSMA/CD multiple access Protocol ,Hubs,Bridges, and Switches, Wireless LANs, PPP(Point to Point Protocol),Wide Area Protocols
- Network Layer: Services, Datagram and Virtual Circuits, Routing Principles and Algorithms, Internet Protocol(IP), IP Addressing, IP Transport, Fragmentation and Assembly ICMP(Internet Control Message Protocol), Routing On the Internet, RIP(Routing Information Protocol), OSPF(Open Shortest Path First), Router Internals, IPV6
- > Transport Layer :Principles, Multiplexing and DE multiplexing ,UDP ,TCP ,Flow Control, Principles of Congestion Control, TCP Congestion Control
- Application Layer: Web and Web Caching, FTP( File Transfer Protocol), Electronics Mail, DNS(Domain Name Services), Socket Programming
- Distributed System and Cluster

## 3. Structured and Object Oriented Programming

10 marks

- Object oriented Programming Approach ,Introduction to C++
- Object and Classes ,Operator Overloading
- > Inheritance , Virtual Function , Stream Computation ,
- > Templates, Exception Handling
- > Polymorphism

## 4.Data Structures and Algorithms.

10 marks

- General Concepts: abstract Data Types, Time and Space analysis of Algorithms ,Big oh theta notations, Average ,Best and Worst Case Analysis
- Linear Data Structures
- > Tress: General and Binary trees ,Representations and Traversals ,Binary Search Trees ,Balancing trees, AVL trees ,2-3 trees , Red trees ,Self adjusting trees ,splay Trees
- > Algorithm Design Techniques: Greedy methods ,Priority queue Search ,Exhaustive Search ,Divide and Conquer ,Dynamic Programming ,Recursion
- > Hashing
- > Graphs and Digraphs
- > Sorting

## 5. Software Engineering Principles (System analysis and Design) 10 marks

- Software Process: The Software Life Cycle Models, Risk Driven Approaches
- Software Project Management: Relatioship to LifeCycle ,Project Planning,Project Control ,Project Organization, Risk Management ,Cost Models ,Configuration Management ,Version Control ,Quality Assurance ,Metrices

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